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Fig. 1

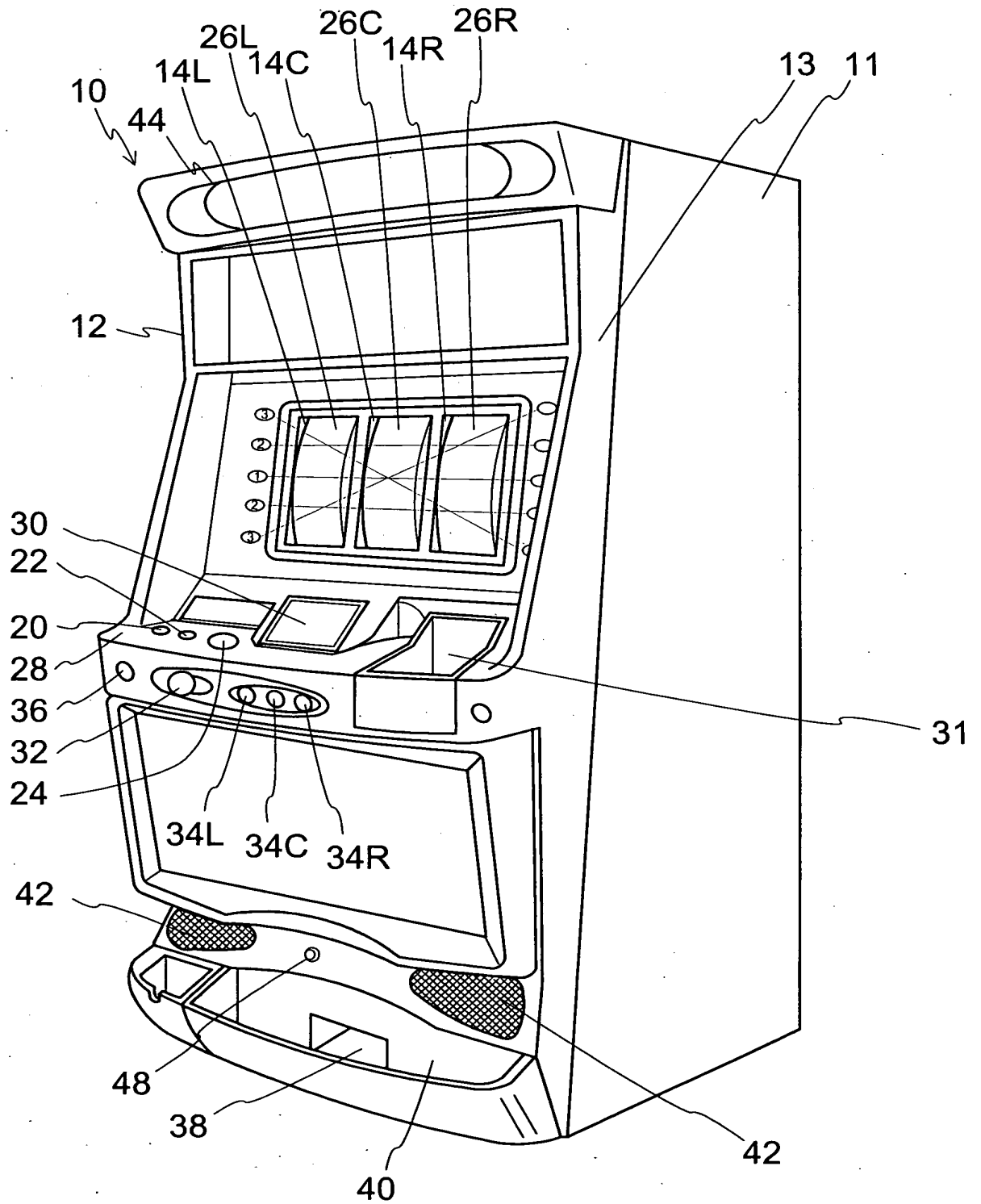
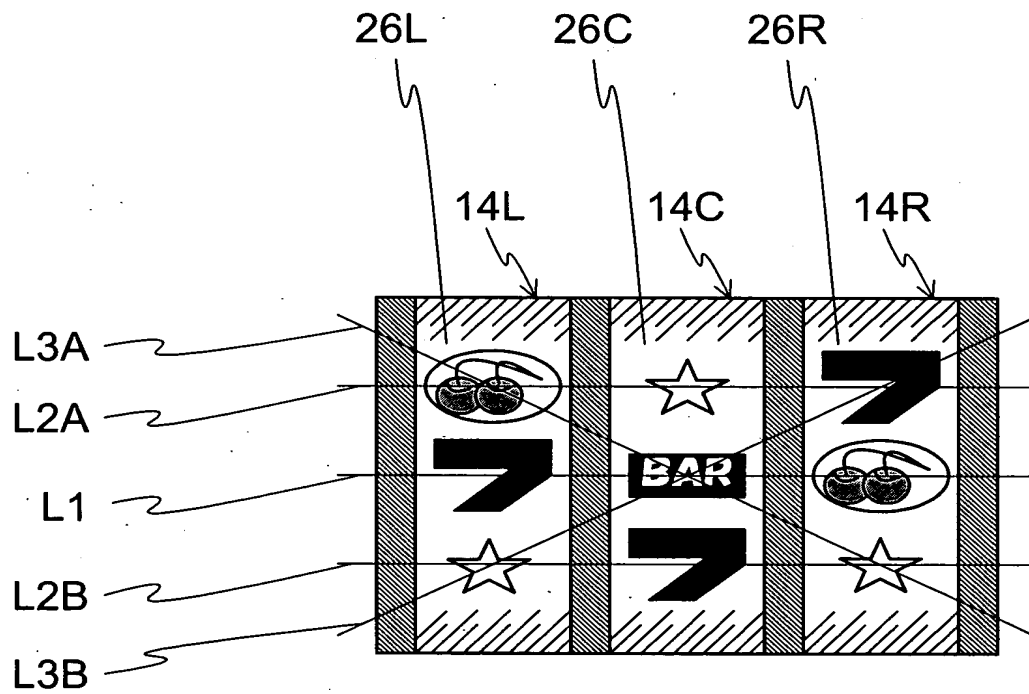
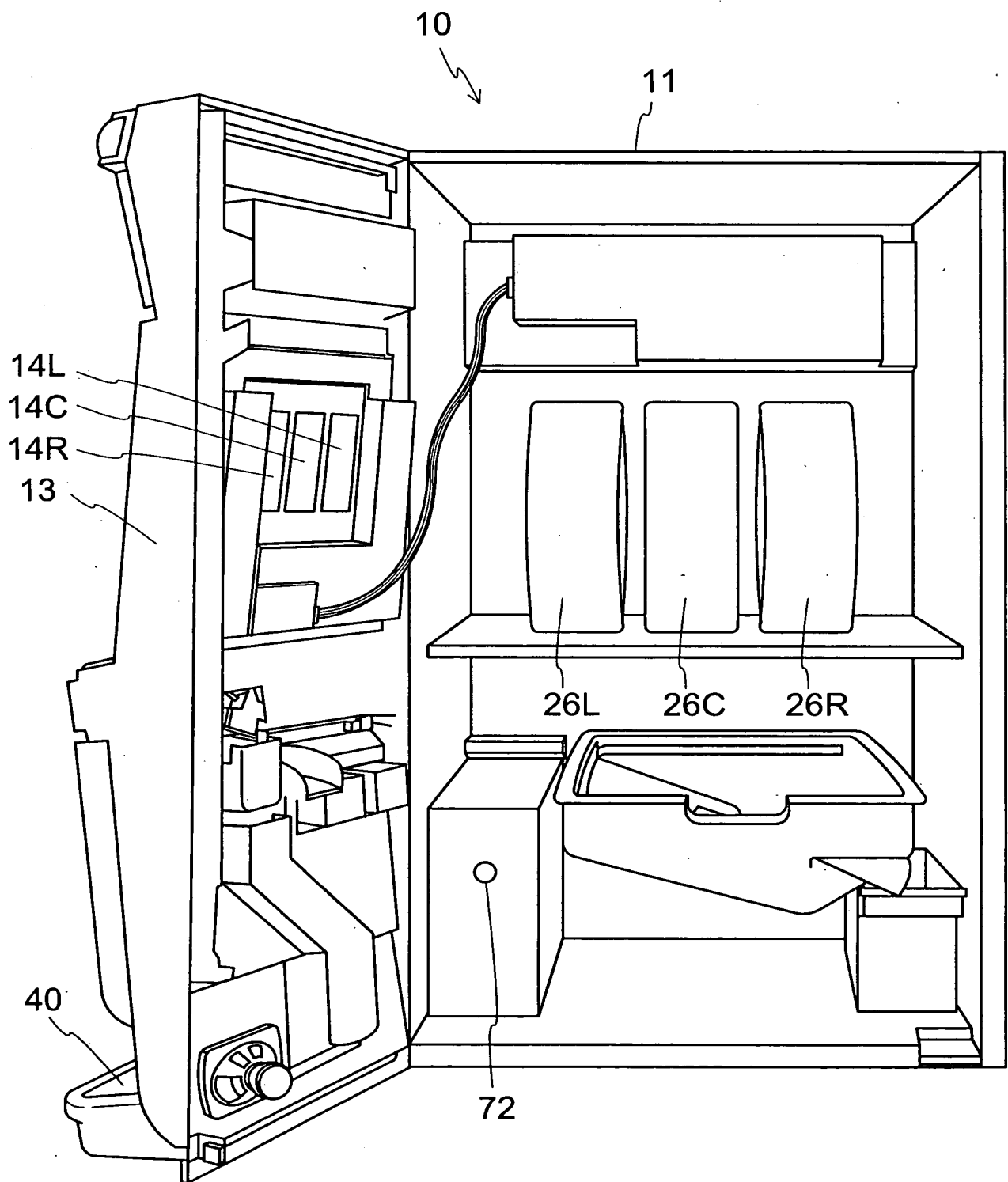


Fig. 2



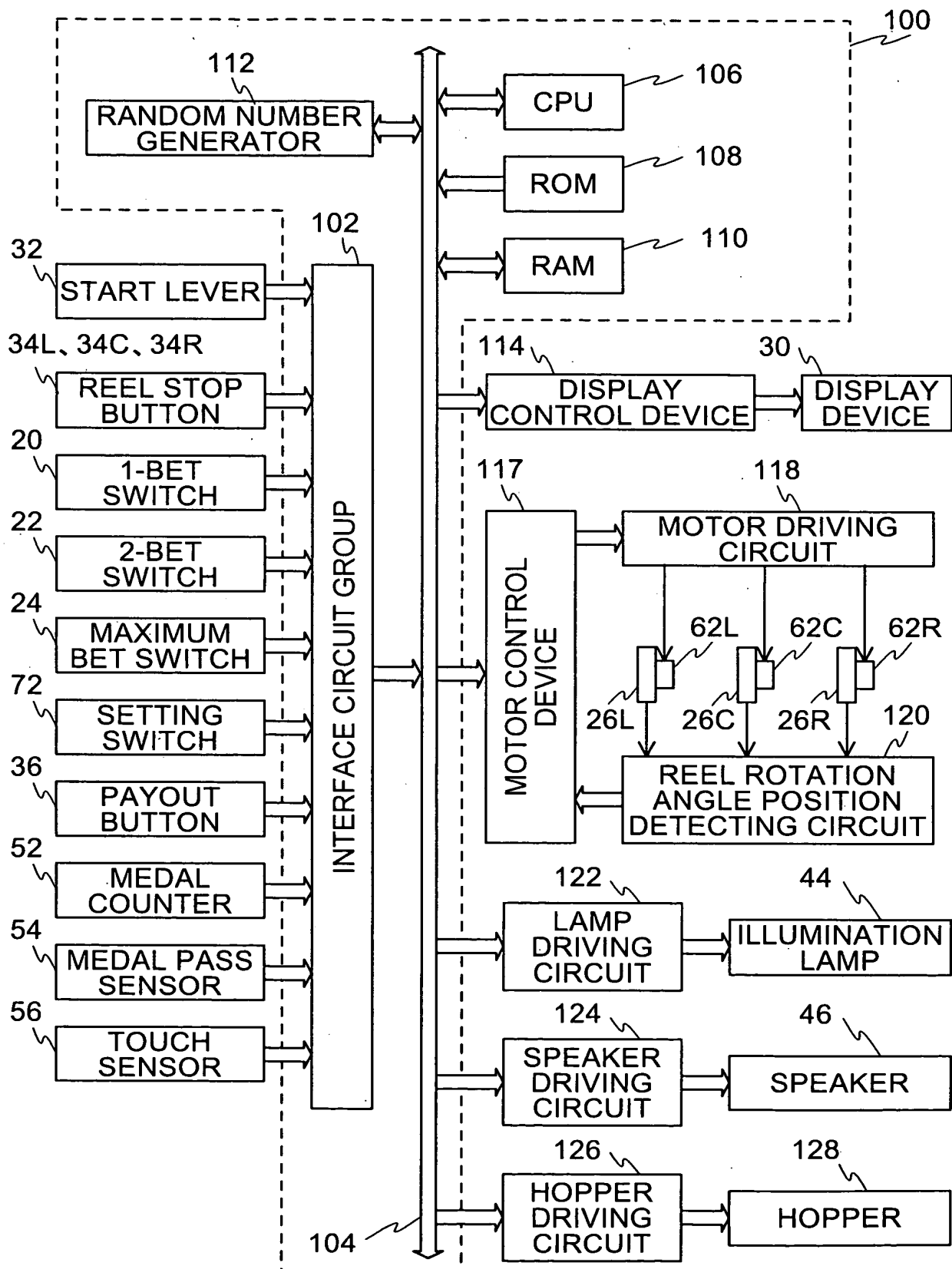
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Fig. 3



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Fig. 4



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Fig. 5

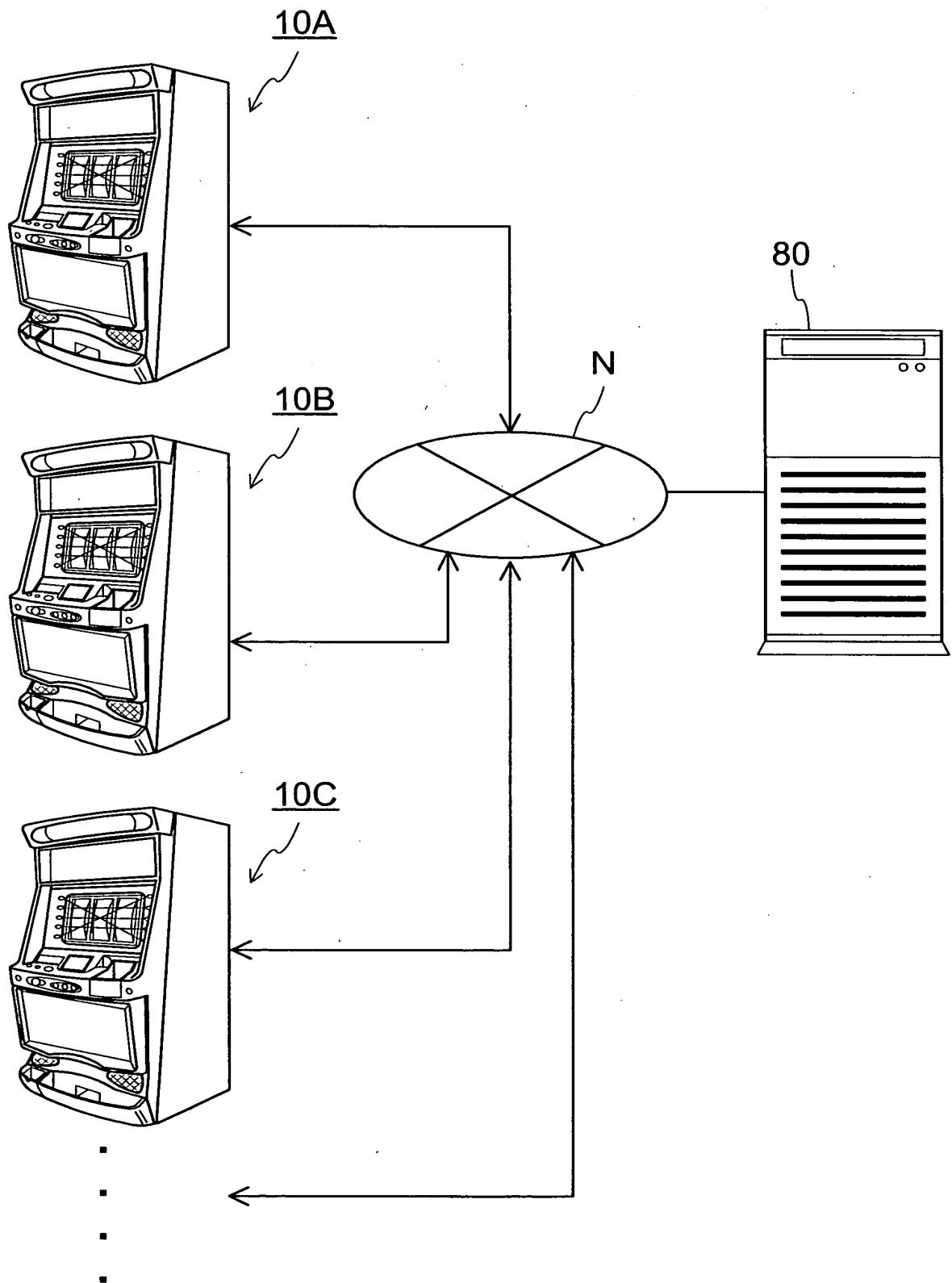


Fig. 6

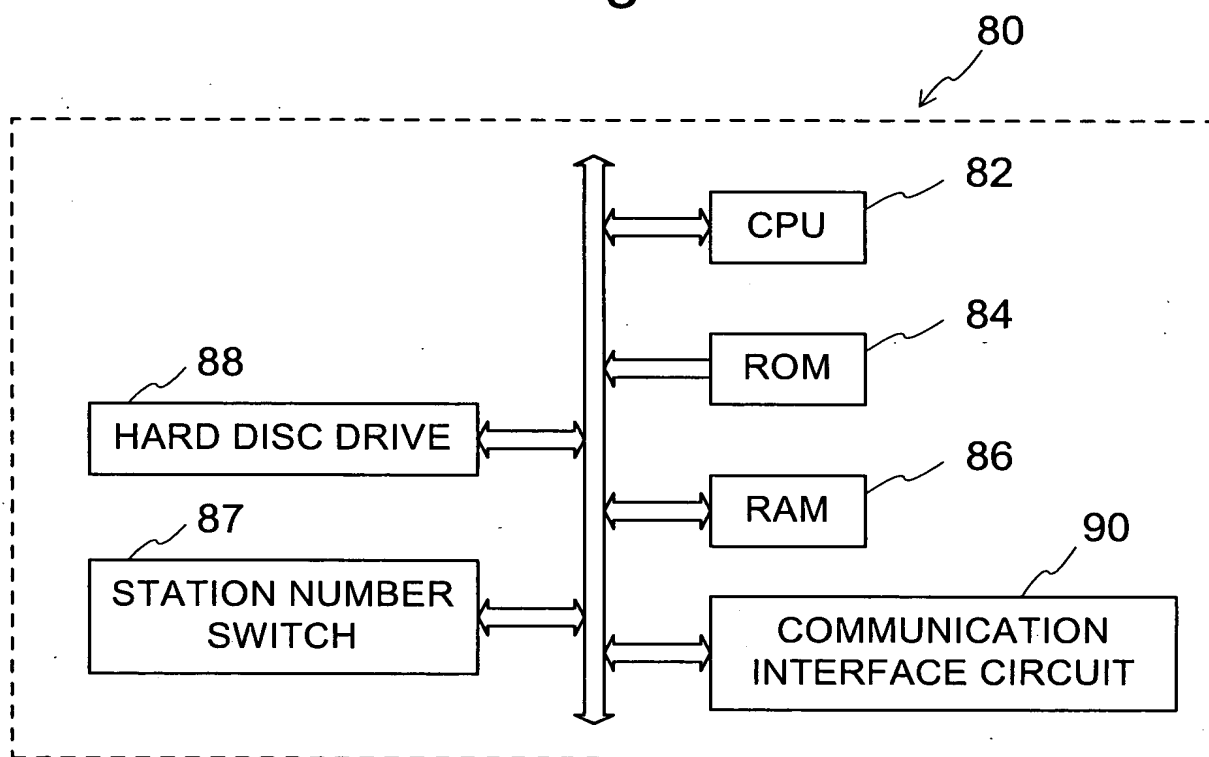
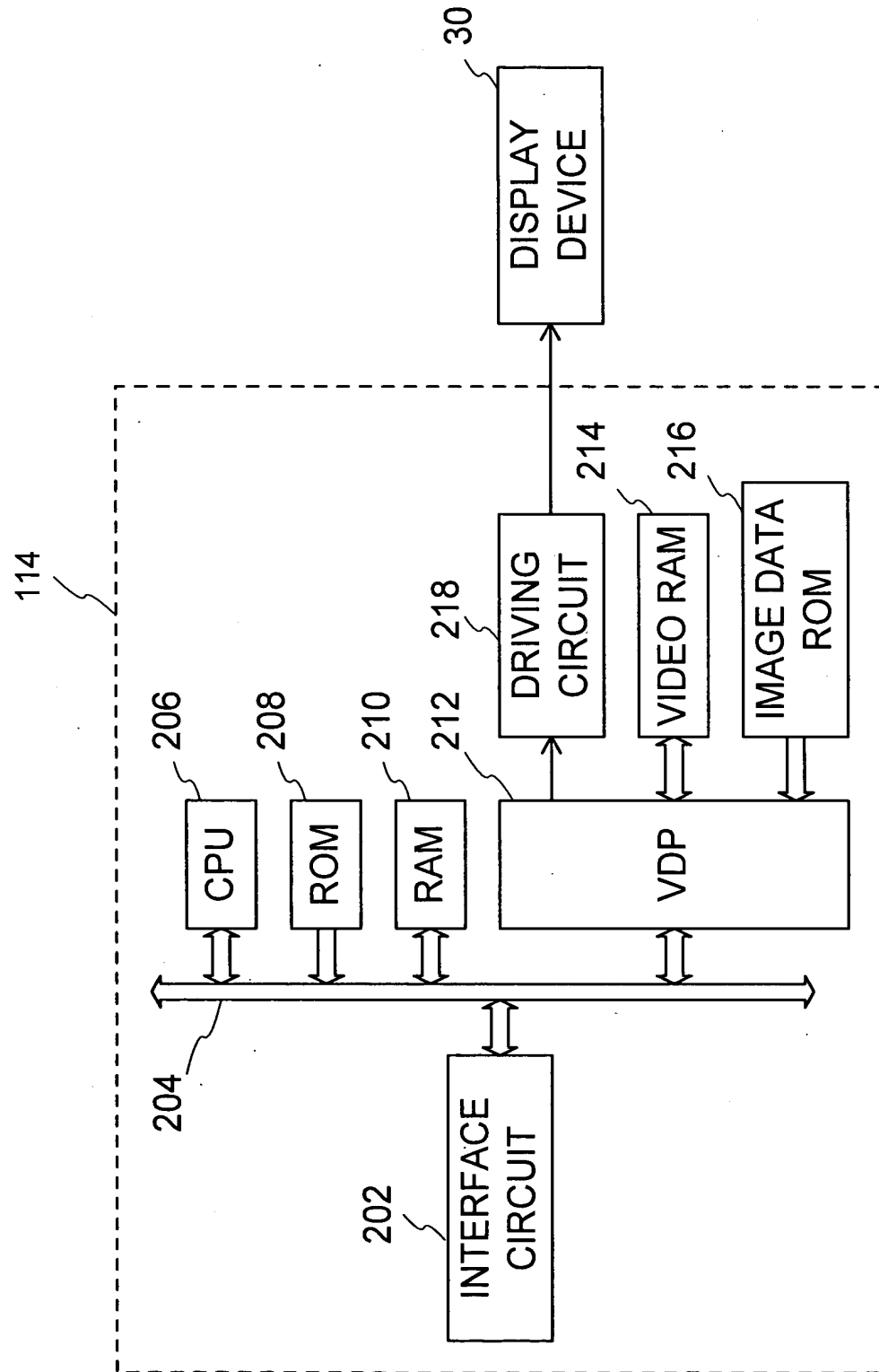


Fig. 7

TOTAL RESULT	SET 1			...	SET 6		
	PROBABILITY 1	PAYOUT 1	PAYOUT RATE 1	...	PROBABILITY 6	PAYOUT 6	PAYOUT RATE 6
—	D1000	E1000	F11	...	D6000	E6000	F61
A1~A2	D1100	E1100	F12	...	D6100	E6100	F62
A2~A3	D1200	E1200	F13	...	D6200	E6200	F63
A3~A4	D1300	E1300	F14	...	D6300	E6300	F64
A4~A5	D1400	E1400	F15	...	D6400	E6400	F65
A5~	D1500	E1500	F16	...	D6500	E6500	F66

Fig. 8





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Fig. 9

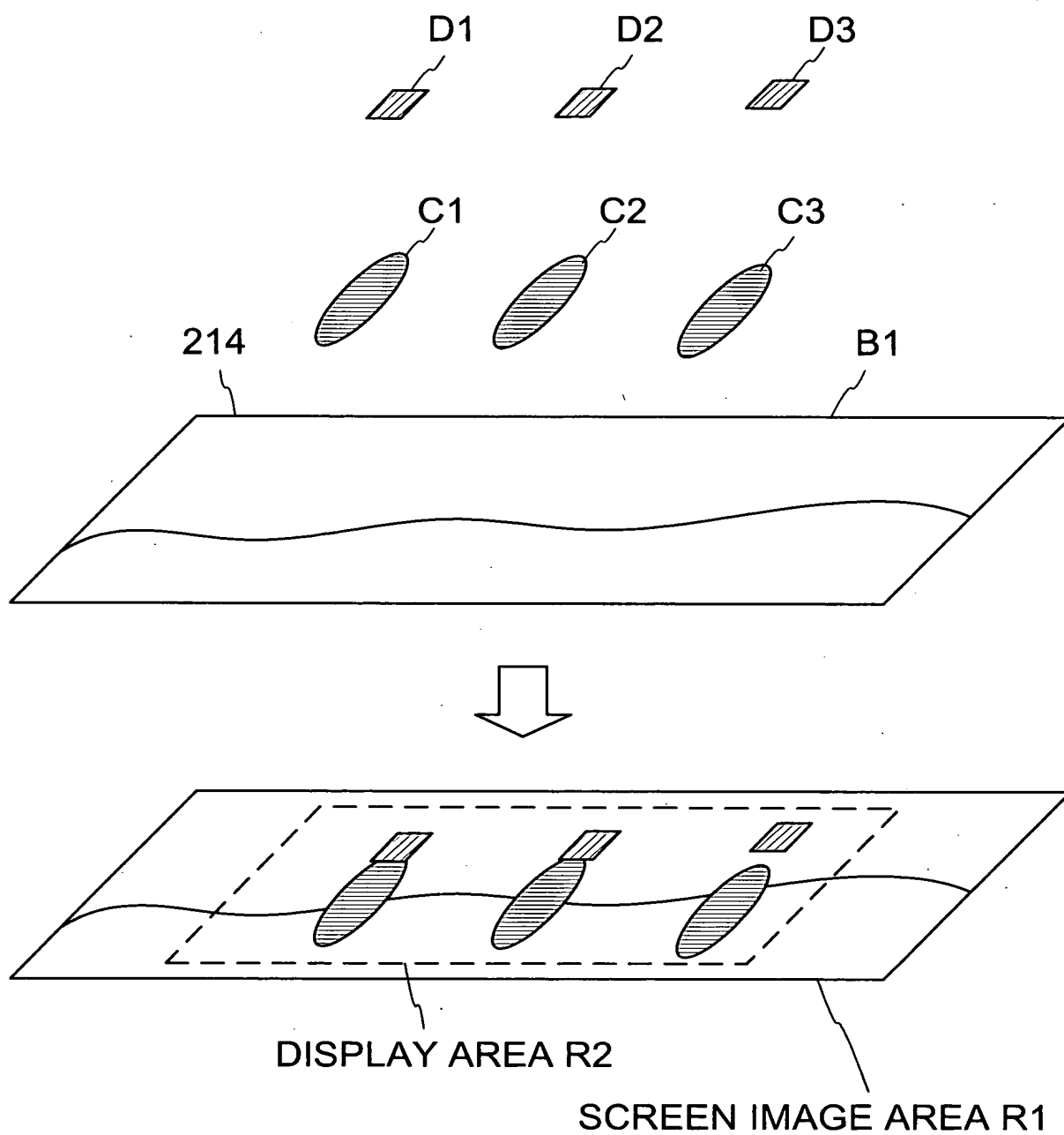


Fig. 10

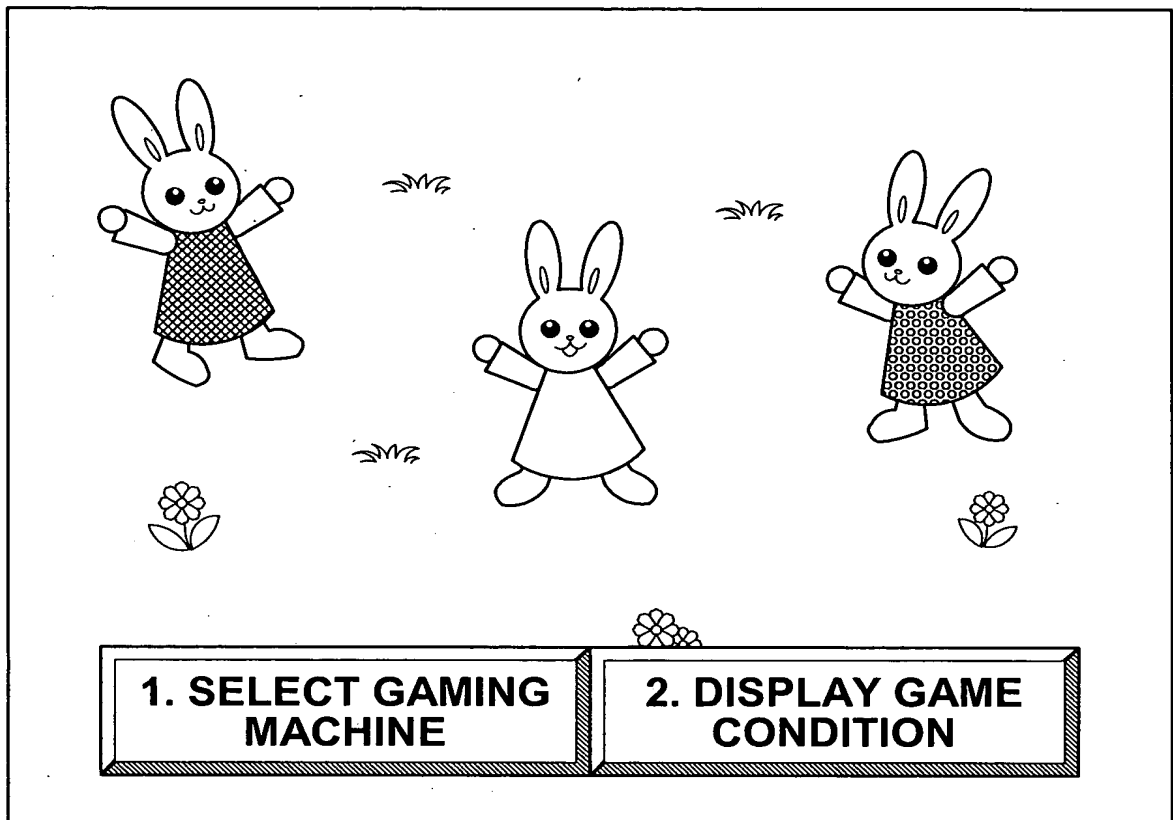


Fig. 11

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**SELECT GAMING MACHINE**

**PLEASE INPUT NUMBER OF GAMING  
MACHINE YOU WANT TO PLAY WITH**

7	8	9
4	5	6
1	2	3
CORRECT	0	DELETE

**RETURN** **ENTER** **SWITCH  
SCREEN**

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Fig. 12

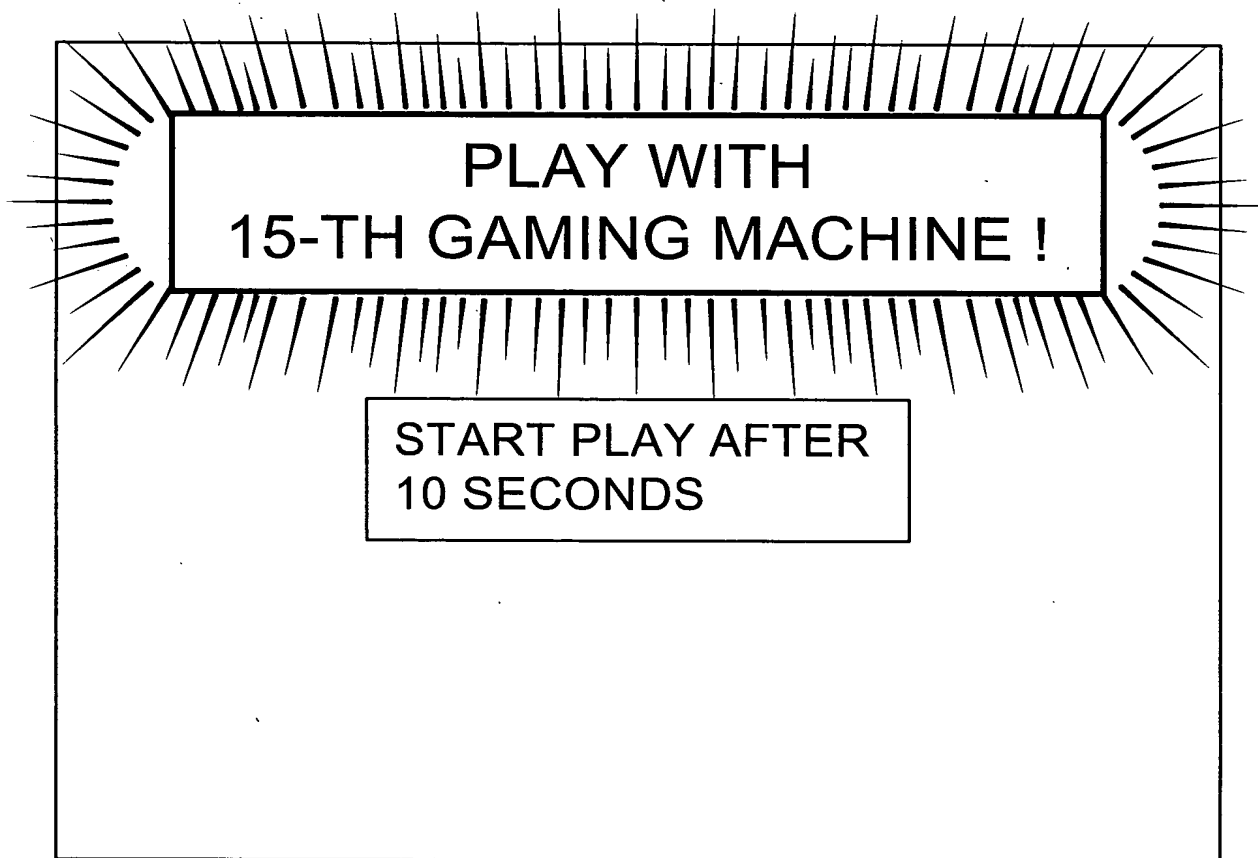


Fig. 13

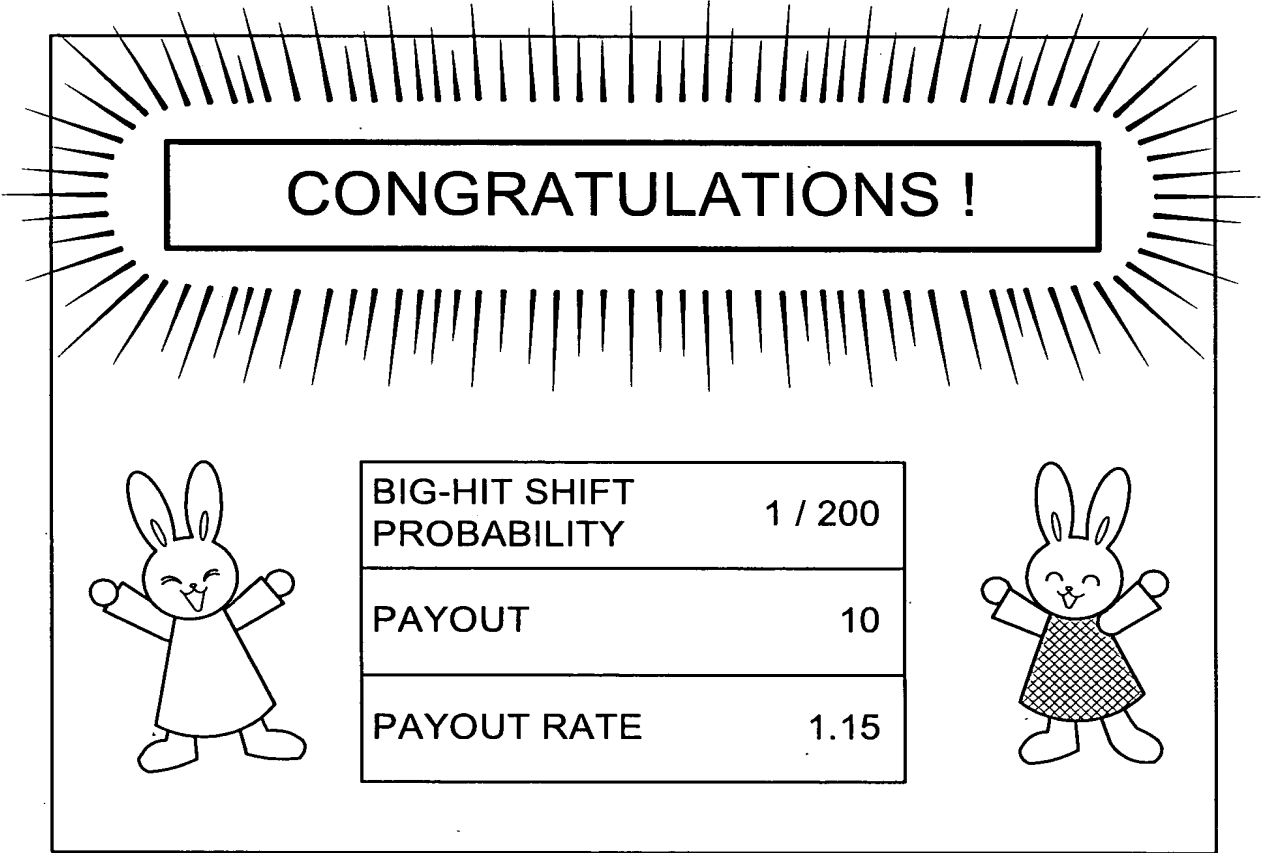


Fig. 14

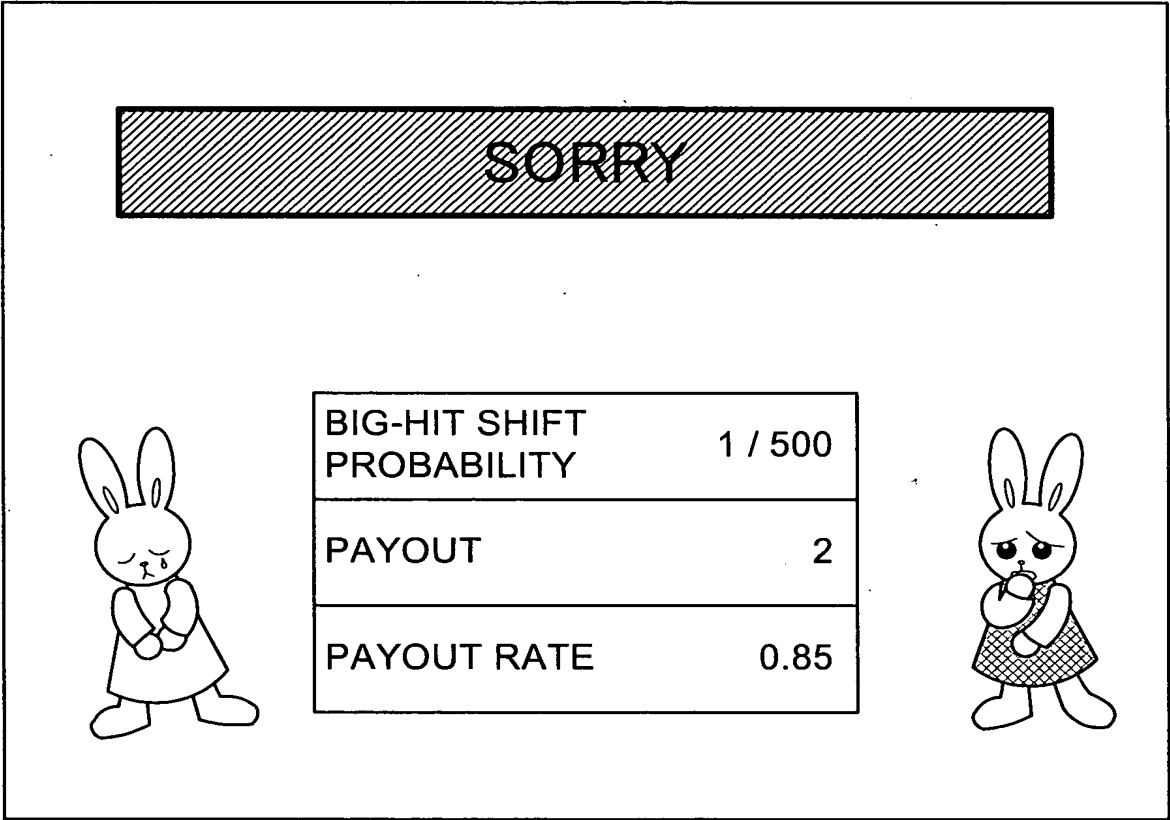


Fig. 15

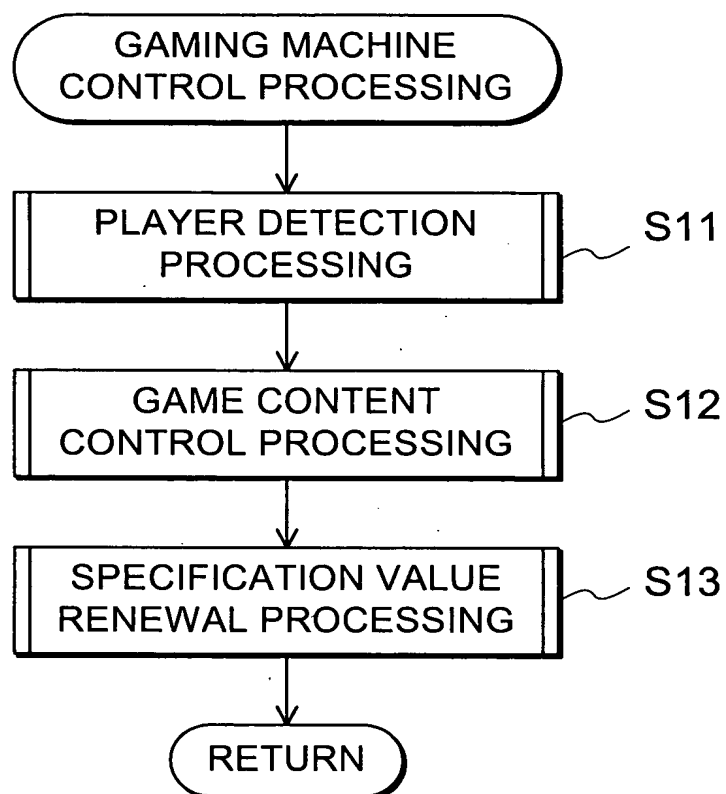
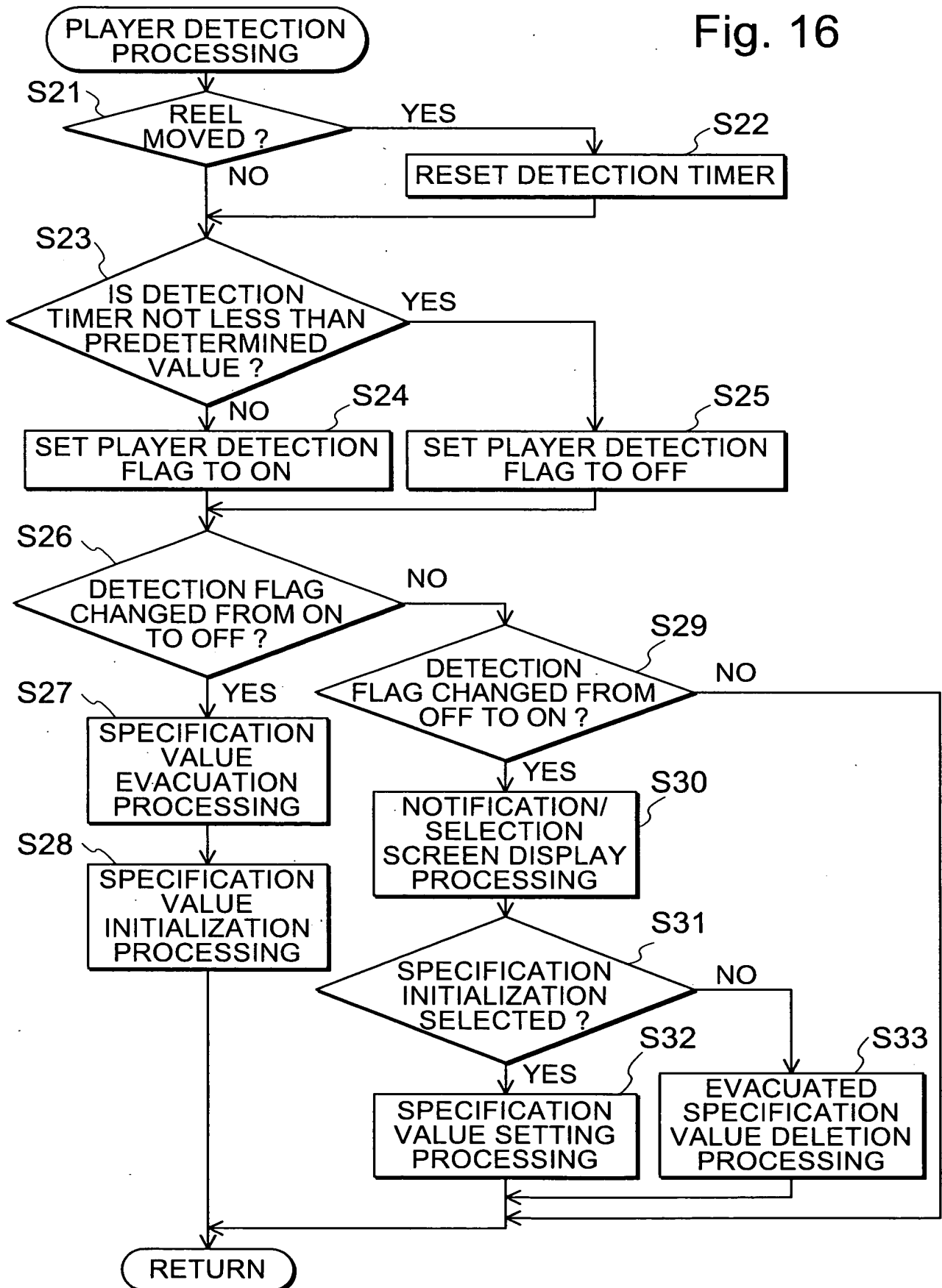


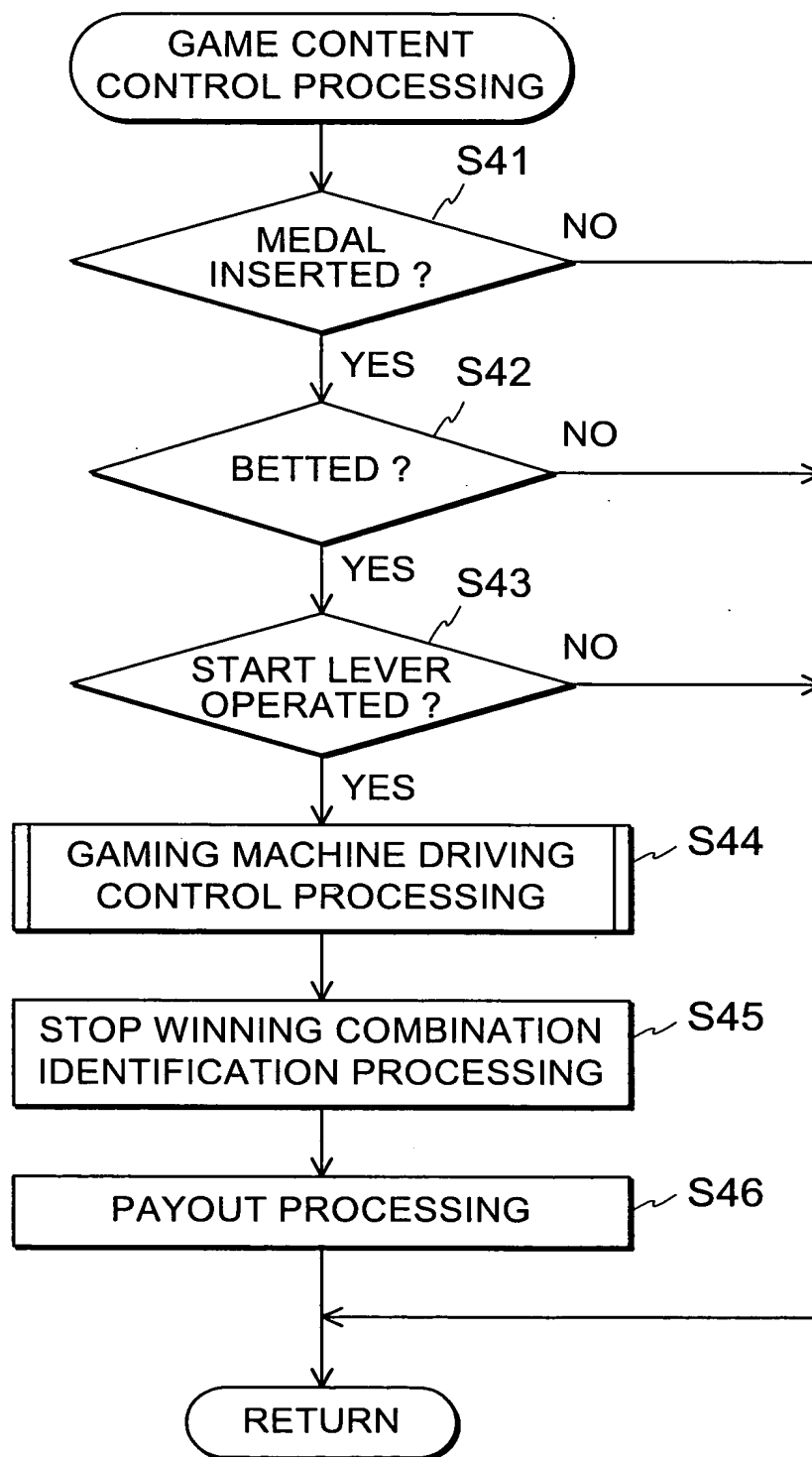
Fig. 16





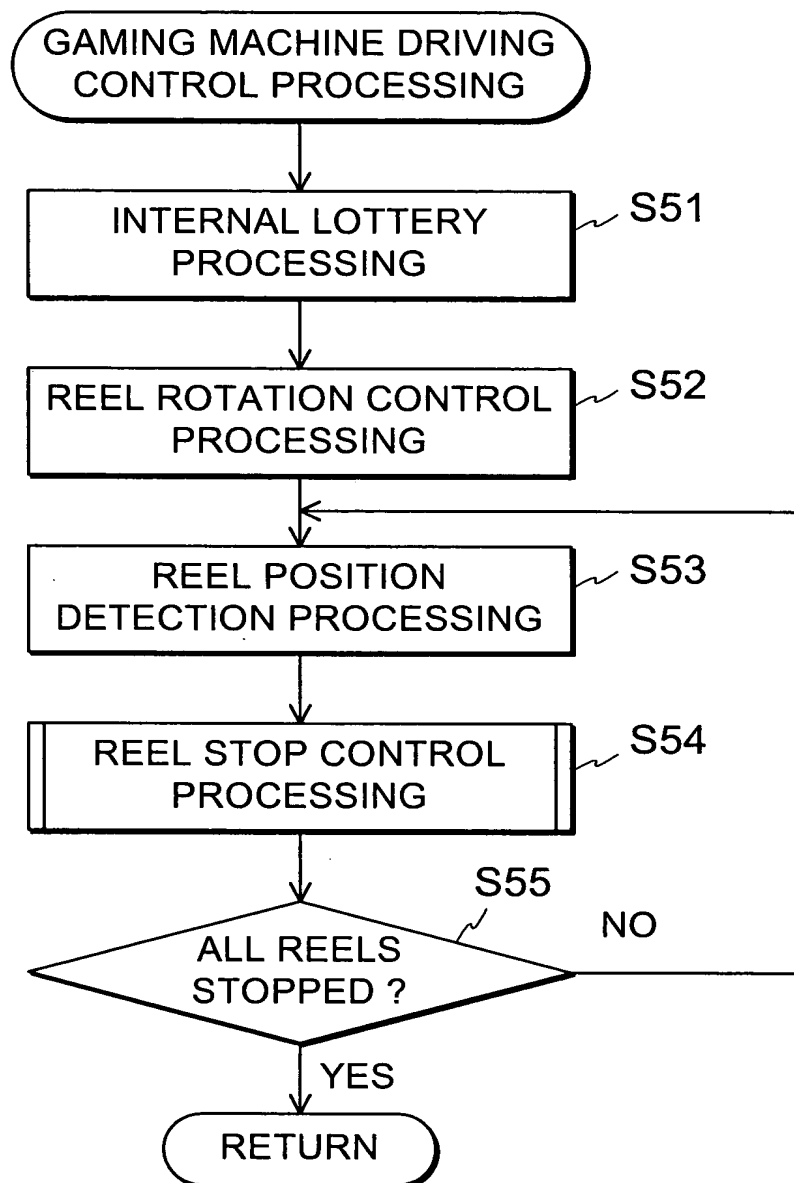
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Fig. 17



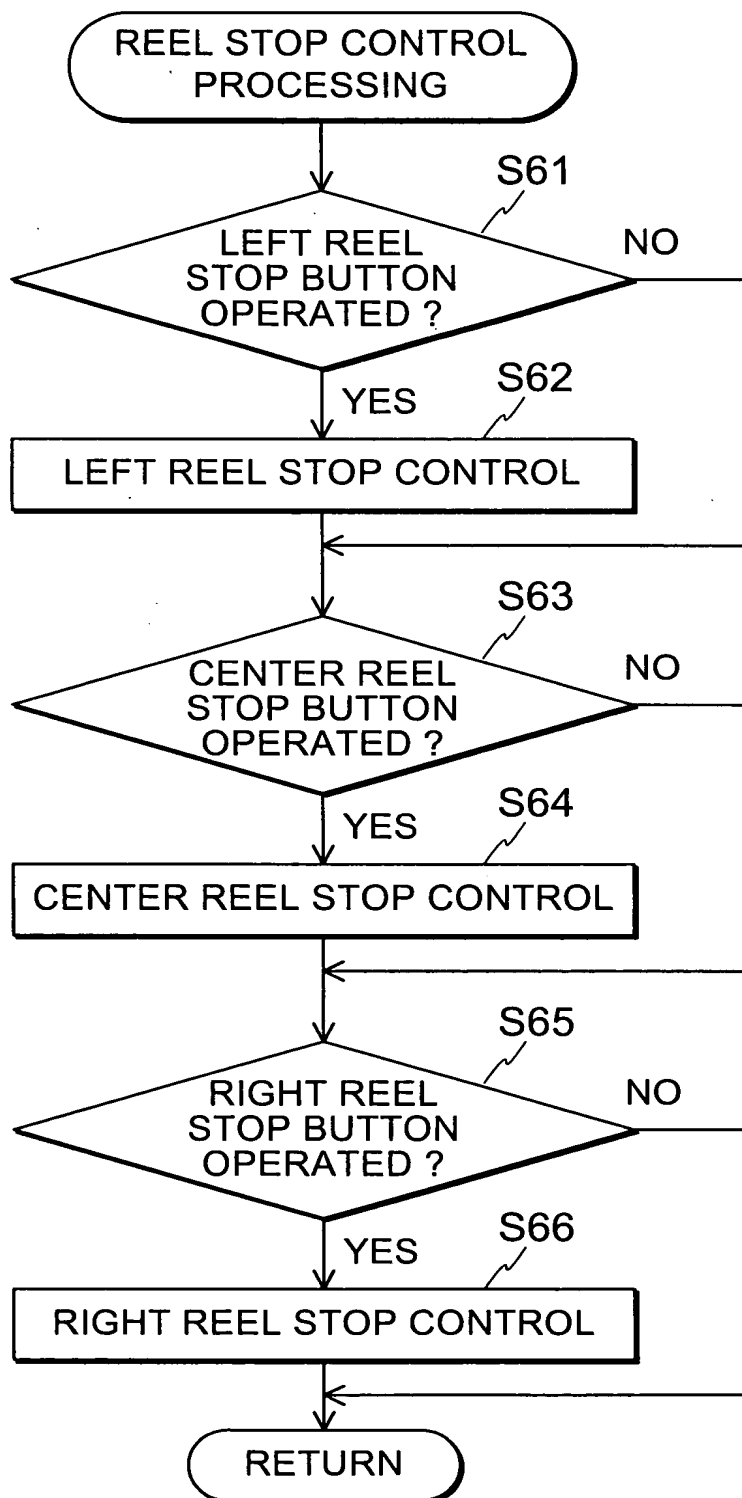
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Fig. 18



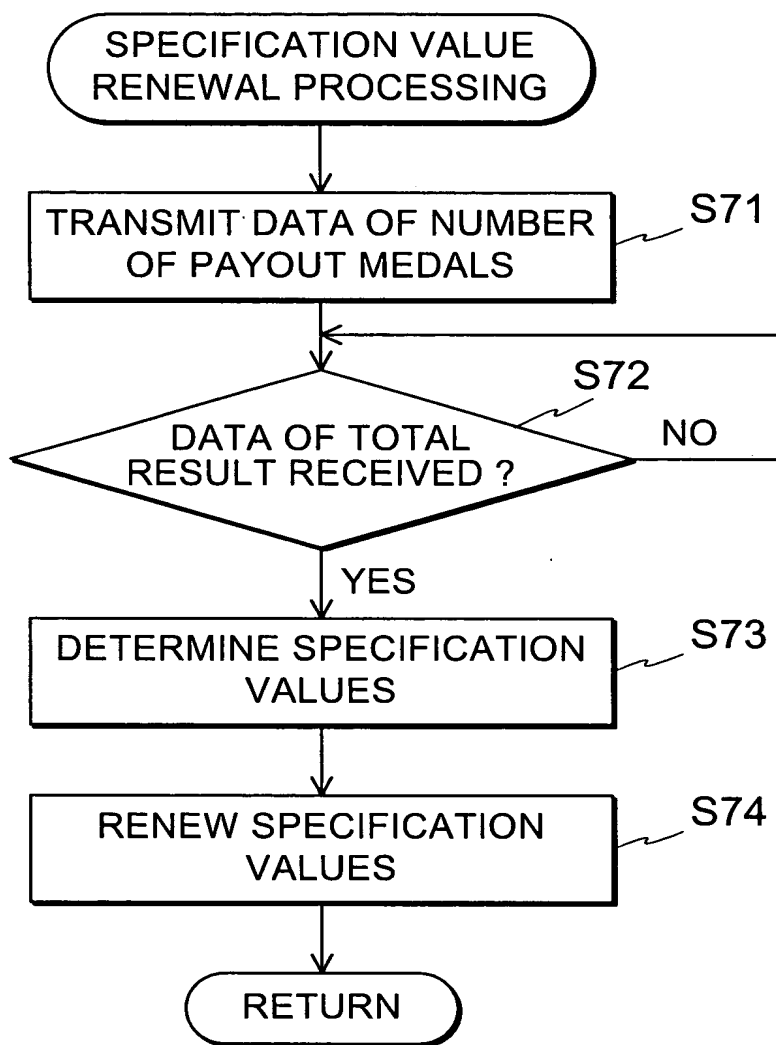
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Fig. 19



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Fig. 20



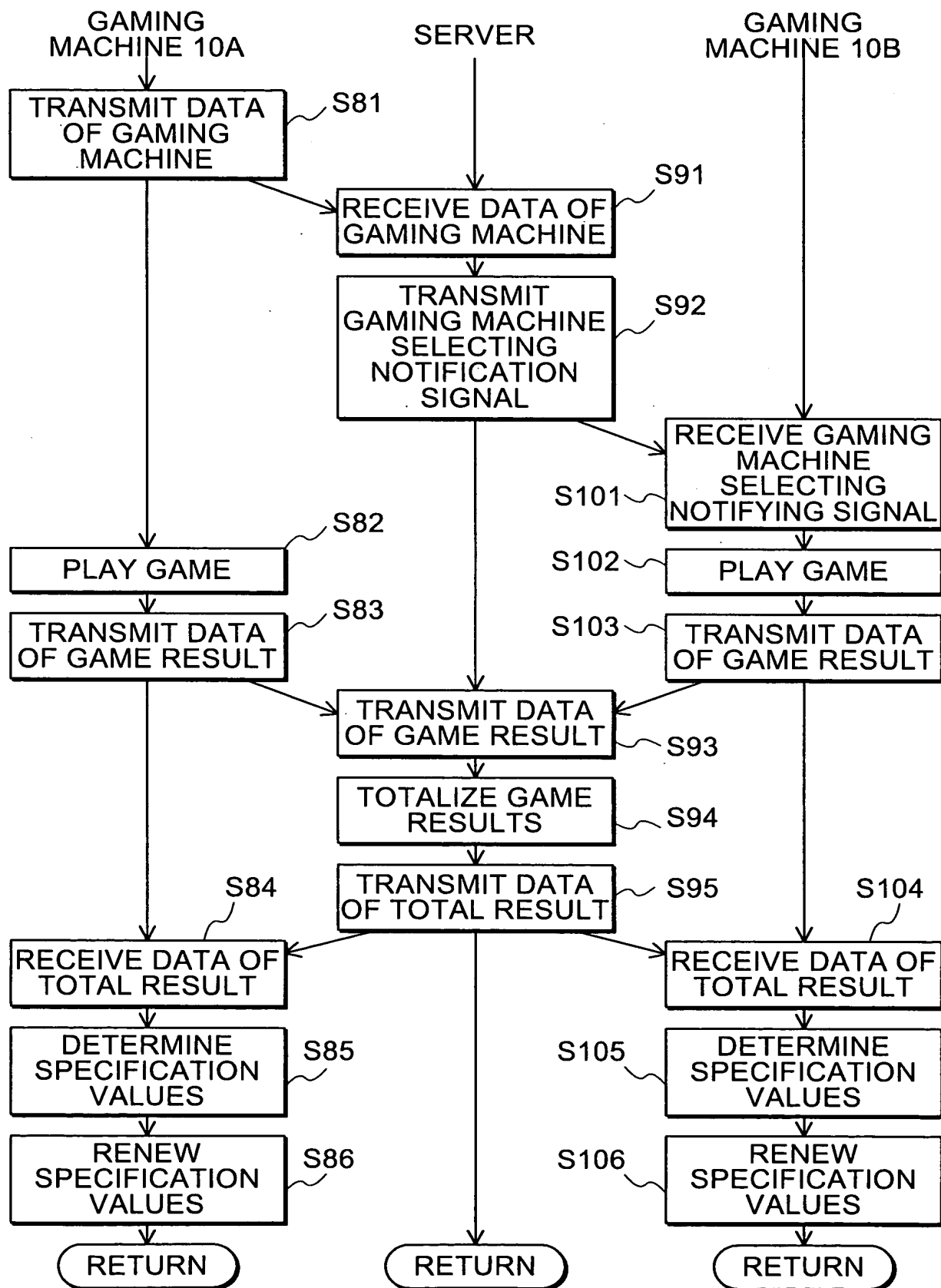
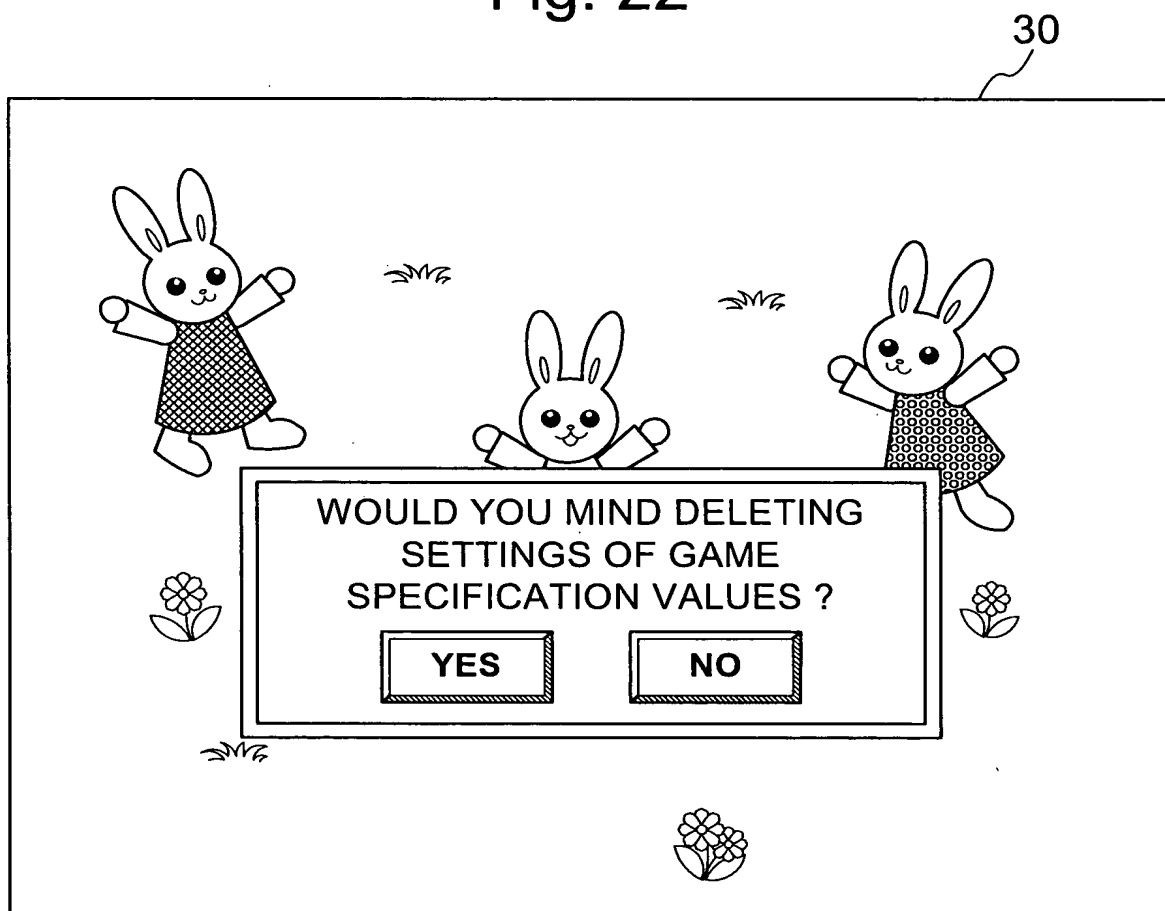
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Fig. 21

Fig. 22



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Fig. 23 A

TOTAL RESULT	CHANGE
A1~A2	-2
A2~A3	-1
A3~A4	$\pm 0$
A4~A5	-1
A5~A6	+2

Fig. 23 B

SET NUMBER	PROBABILITY	PAYOUT	PAYOUT RATE
1	D1000	E1000	F10
2	D1100	E1100	F11
3	D1200	E1200	F12
4	D1300	E1300	F13
5	D1400	E1400	F14
6	D1500	E1500	F15
7	D1600	E1600	F16
8	D1700	E1700	F17
9	D1800	E1800	F18
10	D1900	E1900	F19

